

Strictly Business

Inception Phase Documents

System Request – SRC Project

Project Sponsor:

University of Louisville Student Recreation Center

Business Need:

This project is designed to create a more efficient way of tracking data inside the Student Recreation Center, and to create a close to paperless record keeping system.

Business Requirements:

Using a cloud-based database the Student Recreation Center staff should be able to access data regarding the facility. The members should also have access to a webpage where they can access their own membership data. The functionality that the system should have is listed below:

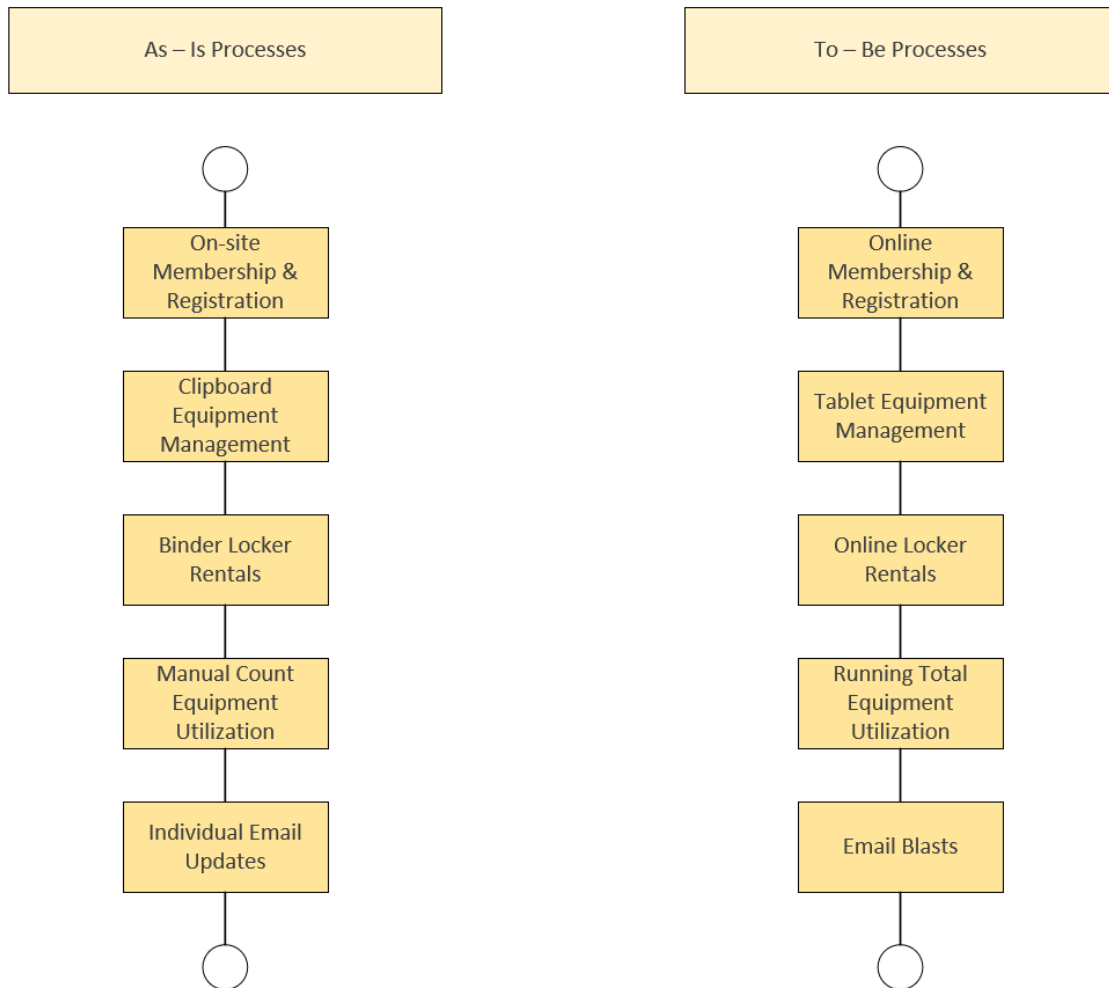
- Online membership payments and registration
- Tablet equipment management
- Database linked locker rentals
- Running total equipment utilization
- Email blasts

Business Value:

We expect that the Student Recreation Center will see an increase in productivity of current workers due to reducing the amount of work necessary for each small task that is done. The use of the SRC membership database will create an easy method to send email blasts when member accounts are about to expire or when membership fees are due. The email blasts would also be able to include surveys regarding the facility and its services.

Business Process Models

These process models show what the current business processes are for the SRC, and what they could be if they implement our business solutions. The biggest difference between the As-Is and the To-Be models is the transition to manually doing many of the processes to our automated solutions. Every business process that they currently practice would still exist with our solutions, but they would be more time efficient and accurate for the customers and the employees of the SRC. Using this model, the SRC as our customer, would read the current process on the left hand column, and look directly across to the right hand column to see how that process would change if we were to implement our solutions.



System Requirements

The following is a list of processes which the system will be able to perform. This list will comply the basic functions of the system along with the non-functional aspects such as performance.

Functional Requirements

Customers

1. The system will allow customers to view their membership online
2. The system will give the customers the ability to pay for their membership online
3. The system will allow customers to view the status of their locker rental online
4. The system will allow customers to pay for their locker rental online
5. The system will allow customers to reserve a specific locker
6. The system will allow for customers to bundle the locker and membership together by semester
7. The system will allow customers to take surveys on the site

SRC

8. The system will allow the user to track gym usage via a database
9. The system will allow the user to send out email blasts
10. The system will allow the user to send out surveys via email
11. The system will allow the user to track machine maintenance via a database
12. The system will allow the user to maintain adequate records for locker rentals and memberships
13. The system will generate reports for the user
14. The system will allow entry of usage data via a tablet
15. The system will work when the user enters a WIFI dead zone in the SRC

Database

16. The system will allow the user to add records to the database
17. The system will allow the user to remove records to the database
18. The system will allow the user to modify records to the database
19. The system will alert the user of invalid entries
20. The system will notify the user if a membership has expired
21. The system will notify the user if a locker rental has expired

Payment Systems

22. The payment system will verify the transactions are accepted
23. The payment system will be able to be integrated with the website we are creating for this project

Non-Functional Requirements

- 24. The system will be created using WordPress
- 25. The system will meet set security standards
- 26. The system will use a SQL database
- 27. The system will have a backup
- 28. The system will be able to recover from the backup
- 29. The system will be a website
- 30. The system will be a graphical user interface

USE CASES

Use cases are named, show who they pertain to, and give a description of the action taking place. These demonstrate actions people interacting with the new system will be able to take. This is also accompanied with a "Trace Matrix," which shows which use case correlates to which system requirements.

ID: 1 | Printable Membership Form | Employee | Employee prints out completed membership forms for physical records.

ID:2 | Online Membership Form | Customer | Customer fills out the membership form from the SRC website.

ID:3 | Online Locker Form | Customer | Customer fills out the locker rental form from the SRC website.

ID:4 | Electronic Machine Form | Employee | Employee fills out the machine form on the tablet.

ID:5 | Online Payment | Customer | Customer pays for membership online through the payment gateway.

ID:6 | Update Member Record | Employee | Employee updates an existing member record in the database.

ID:7 | Remove Member Record | Employee | Employee removes an existing member record from the database.

ID:8 | Create Member Record | Customer | Customer creates member record when signing up for membership.

ID:9 | Create Locker Record | Employee | Employee creates a record for a member locker rental.

ID:10 | Update Locker Record | Employee | Employee updates a record for a member locker rental.

ID:11 | Remove Locker Record | Employee | Employee removes a record for a member locker rental.

ID: 12 | Renew Membership Notice| Employee | Employee sends out membership renewal notices.

ID:13 | Give Feedback| Employee | Employee sends out member feedback survey.

ID:14 | Display SRC Services | Employee | Employee updates website to show new SRC services.

ID:15 | Checking Membership | Customer | Customer goes to the website to check when their membership expires.

ID:16 | Log-in | Customer | Customer goes to the website to login to their account.

ID:17 | Check Locker| Customer | Customer goes to the website to check when their locker rental expires.

ID:18 | Reserve Locker | Customer | Customer goes to the website to a reserve specific locker.

ID: 19 | Bundle Membership | Customers goes online to pay both the locker and membership.

ID: 20 | Take the Survey | Customer | Customer goes to the website or email to take the feedback survey.

ID: 21 | Check Gym Usage | Employee | Employee checks gym usage overtime in the database.

ID: 22 | Check Equipment Usage | Employee | Employee checks equipment usage overtime in the database.

ID: 23 | Reporting | Employee | Employee develops reports based off information gathered from the database.

ID: 24 | Alerting Employee | Employee | Employee is alerted when incorrect information is input into a field of a database or form.

ID: 25 | Alerting Customer | Customer | Customer is alerted when incorrect information is input when logging in.

ID: 26 | Expiring Membership | Employee | Employee is alerted when a customer's membership has expired.

ID: 27 | Expiring Locker | Employee | Employee is alerted when a customer's locker rental has expired.

ID: 28 | Verifying Payment | Customer | The customer gets a receipt and confirmation of payment when paying for a membership or locker rental.

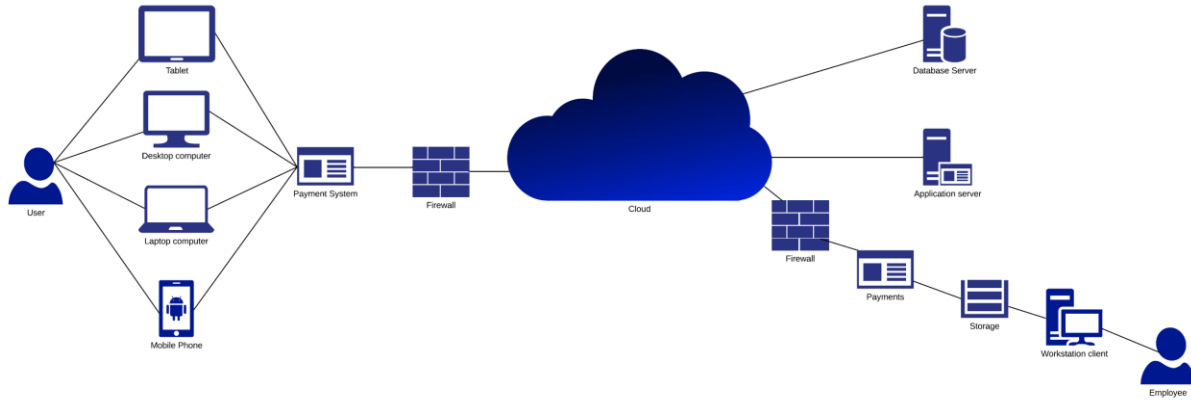
ID: 29 | Email Blasts | Employee | Employee sends out emails to multiple members at once.

ID: 30 | Accessing Offline | Employee | Employee can still complete the gym/equipment usage forms while not connected to the internet.

ID: 1 Printable Membership Form	Req ID: 1	Req ID: 2	Req ID: 3	Req ID: 4	Req ID: 5	Req ID: 6	Req ID: 7	Req ID: 8	Req ID: 9	Req ID: 10	Req ID: 11	Req ID: 12	Req ID: 13	Req ID: 14	Req ID: 15	Req ID: 16	Req ID: 17	Req ID: 18	Req ID: 19	Req ID: 20	Req ID: 21	Req ID: 22	Req ID: 23
ID: 2 Online Membership Form		x																					
ID: 3 Online Locker Form			x																				
ID: 4 Electronic Machine Form											x												
ID: 5 Online Payment		x		x																			x
ID: 6 Update Member Record												x						x					
ID: 7 Remove Member Record												x					x						
ID: 8 Create Member Record												x					x						
ID: 9 Create Locker Record												x											
ID: 10 Update Locker Record												x						x					
ID: 11 Remove Locker Record												x											
ID: 12 Renew Membership Notice																	x						
ID: 13 Give Feedback							x			x													
ID: 14 Display SRC Services																							
ID: 15 Checking Membership	x																						
ID: 16 Log-in																							
ID: 17 Check Locker			x																				
ID: 18 Reserve Locker					x																		
ID: 19 Bundle Membership		x		x		x																	
ID: 20 Take the Survey							x																
ID: 21 Check Gym Usage								x															
ID: 22 Check Equipment Usage											x												
ID: 23 Reporting													x										
ID: 24 Alerting Employee																			x				
ID: 25 Alerting Customer																			x				
ID: 26 Expiring Membership																				x			
ID: 27 Expiring Locker																					x		
ID: 28 Verifying Payment																						x	
ID: 29 Email Blasts									x														
ID: 30 Accessing Offline															x								

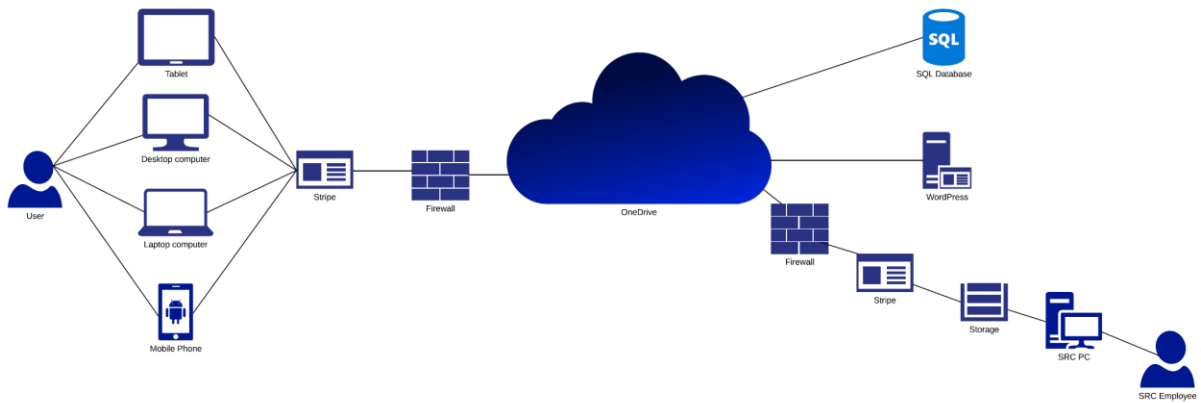
Design Viewpoint

This model shows the possibility of what the system could look like. It graphically depicts how both the user and employee will access the system, and how the system will interact with external servers.



Realization Viewpoint

This realization model highlights the specific applications we will be using in the system. It provides the recommended database, servers, and cloud storage the client may use.



Risk Analysis

This is our risk analysis. This defines what is considered high and low risk with the to-be system, and pairs those defined risk levels to the specific use cases and system requirements.

USE CASE RISK

HIGH RISK – A high risk use case will be defined as a use case that if done incorrectly has the potential for non-recoverable loss of data, money, or a customer.

LOW RISK – A low risk use case will be defined as a use case that will cause an inconvenience for future operations, but no loss of data, money, or customers.

	Risk Level
ID: 1 Printable Membership Form	Low
ID:2 Online Membership Form	Low
ID:3 Online Locker Form	Low
ID:4 Electronic Machine Form	Low
ID:5 Online Payment	High
ID:6 Update Member Record	High
ID:7 Remove Member Record	High
ID:8 Create Member Record	High
ID:9 Create Locker Record	High
ID:10 Update Locker Record	High
ID:11 Remove Locker Record	High
ID: 12 Renew Membership Notice	High
ID:13 Give Feedback	Low
ID:14 Display SRC Services	Low
ID:15 Checking Membership	High
ID:16 Log-in	Low
ID:17 Check Locker	High
ID:18 Reserve Locker	Low
ID: 19 Bundle Membership	High
ID: 20 Take the Survey	Low
ID: 21 Check Gym Usage	Low
ID: 22 Check Equipment Usage	Low
ID: 23 Reporting	Low
ID: 24 Alerting Employee	High
ID: 25 Alerting Customer	High
ID: 26 Expiring Membership	High
ID: 27 Expiring Locker	High
ID: 28 Verifying Payment	High
ID: 29 Email Blasts	Low
ID: 30 Accessing Offline	Low

OTHER RISK AREAS:

HIGH RISK – Anything that will cause non-recoverable loss of data, money, or customers.

LOW RISK – Anything that will cause an inconvenience for future operations but no loss to data, money, or customers.

High risk items would include:

- The website being down.
- Database backup failure.
- Payment systems being compromised.
- Failure to deliver SRC services because of the system.

Low risk items would include:

- Human error when inputting names or information on forms before database input.
- Hardware malfunctions such as printers not working, or tablets not being charged.
- Failure to deliver customer feedback surveys.

During the Elaboration phase our job will be to determine ways to mitigate the high-risk areas of the system. We will be able to do this by making sure the staff is properly trained and understands how the system will work in order to reduce human error. Also, we will ensure that high-risk systems have proper backups in place that will offer redundancy. We will also confirm that the system requirements that throw errors through invalid entries, payment verification, and membership/expiration dates will work properly for possible scenarios.

Team Charter

A Use the 6 sections below to craft the framework of your team charter.

1 Team Members

Who is on the team?

This highlights the importance of team collaboration.

Shane Bell	Emily Robertson
Emily Corso	Chase Sellers
William Grise	Braedan Merriman

Team Strengths

Diversification among majors and concentrations, as well as minors	Varying backgrounds that will help creative thinking and problem solving
Professional experience	Highly organized

Team Weaknesses

All members have other important commitments	Other responsibilities may get in the way of finishing the task at hand
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2 Team Goals

What does the team wish to accomplish?

This is what the team wishes to accomplish and how it wishes to function.

Our Mission

Our goal is to digitize business processes and activities for our client. We aim to create a product that will enhance efficiency, effectiveness, and consistency of our client's processes.

Project Specific Goals

Meeting deadlines	Effectively communicate ideas to the client	Follow project guidelines
Eventy produce workbooks		Review conflicts

The web support we create must...

- Be digital
- Be automatic
- Make daily tasks easier to perform
- Processes financial transactions
- Electronically stores information
- Tracks equipment and membership stats
- Create a system for rentals
- Enhance communication between the client and its customers

3 Team Meetings

How often will we meet?

This explains when and how meetings will be announced or scheduled between members, how they will be conducted, and how decisions will be documented.

We aim to accomplish daily tasks and activities during scheduled class meetings, as well as create a plan each week to meet outside of class, for at least one hour, once a week, to go over weekly assignments and presentations.

1 hour length
Weekly meetings
In Class

Coordinating Meetings

- Create important project milestones
- Make action items to plan for next meeting
- Team members will share current project items
- Assign roles for upcoming assignments

In Case of Absence

If a project member is absent from a class meeting or weekly schedule meet they must meet with at least one other team member to get up to date information about the project and submit any physical documents they may have.

4 Team Communications

How will we share critical information?

Team communications covers how the team will communicate ideas, technical materials, and decisions among members, with the client, and with the instructor.

Communication Among Team Members

Google Groups	Group Chat	Outside Meetings	In Class	Via Email
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Communicating With the Instructor

During project presentations we will communicate our ideas with our instructor and peers that will provide overviews of the structure we plan to follow for our project, as well as submitting physical copies of our assignments.

Communicating With the Client

We will produce a professional presentation using the criticisms we receive from our instructor to enhance the ideas we wish to share about the overarching plan we will follow to implement web support for the SRC's business processes.

5 Team Decisions

How will we make choices that are essential to the team's success?

This shows how the team will build consensus, make decisions, and resolve conflict among team members.

Team Decision Making and Conflict Resolution

As a team, we will make democratic decisions based on majority vote when it comes to implementing ideas into our project. If conflicts arise among members, two non involved members will separately assess and discuss the situation and decide how further action will be taken.

Reasons to Build Consensus

To identify critical guidelines	Assessing Critical Situations
To interpret objectives and goals	Deciding how to execute an action plan

How the Team Will Build Consensus

- Set project goals and design processes to achieve them
- Collaborate to assess critical situations
- Set realistic time tables
- Evaluate advantages and disadvantages
- Locate ambiguous information

6 Project Repository

How will we store important project information?

This entails how the team will maintain project documentation throughout the project's lifetime.

Physical and Electronic Documentation

Keep copies of printed assignments	Keep copies of printed assignments	Blackboard Submissions	Email Copies
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What Will Be Documented

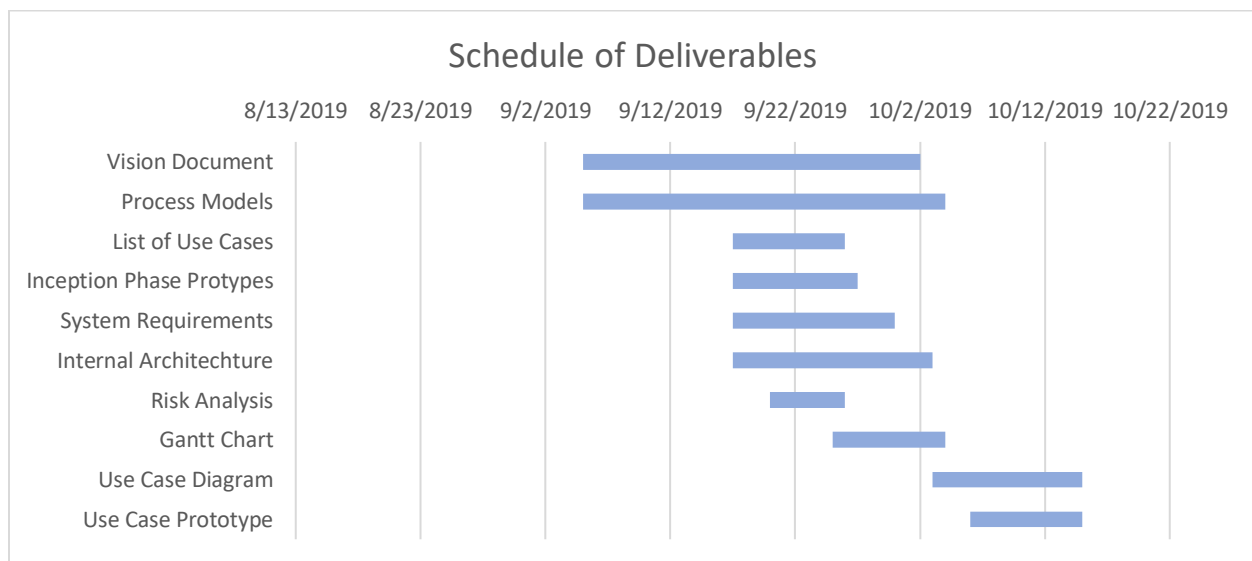
- Client requests
- Project specific requirements
- Changes to the project
- Project management plan and schedule
- Status reports

Accountability

The team has decided for everyone to submit their assigned project part one day before the deadline that we set so that work can be reviewed and collaborated on before we are responsible for the final submission.

Gantt Chart

This Gantt Chart is used to depict the duration and overlap of the project tasks and deliverables. As seen below, to implement the business process solutions for the SRC the following deliverables are needed: Vision Document, Internal Architecture, Risk Analysis, System Requirements, Use Cases, Gantt Chart, and Inception Phase Prototypes. Each of these deliverables need to be completed within the window of September 5th and October 15th. There are some deliverables that have a shorter window of time allotted to complete, and those are noted by the shorter lines. Additionally, there are many deliverables that need to be completed within the same window. This chart depicts how those specific deliverables are completed within the same amount of time. In some cases, all these deliverables must be completed by one team member, or in others, they are completed by many members. Depending on how responsibilities are divided, deliverables may be completed simultaneously or individually. Holistically, this chart can be used to keep track of how many deliverables are being in progress at one time, and when those deliverables need to be completed to move on with the project at hand.



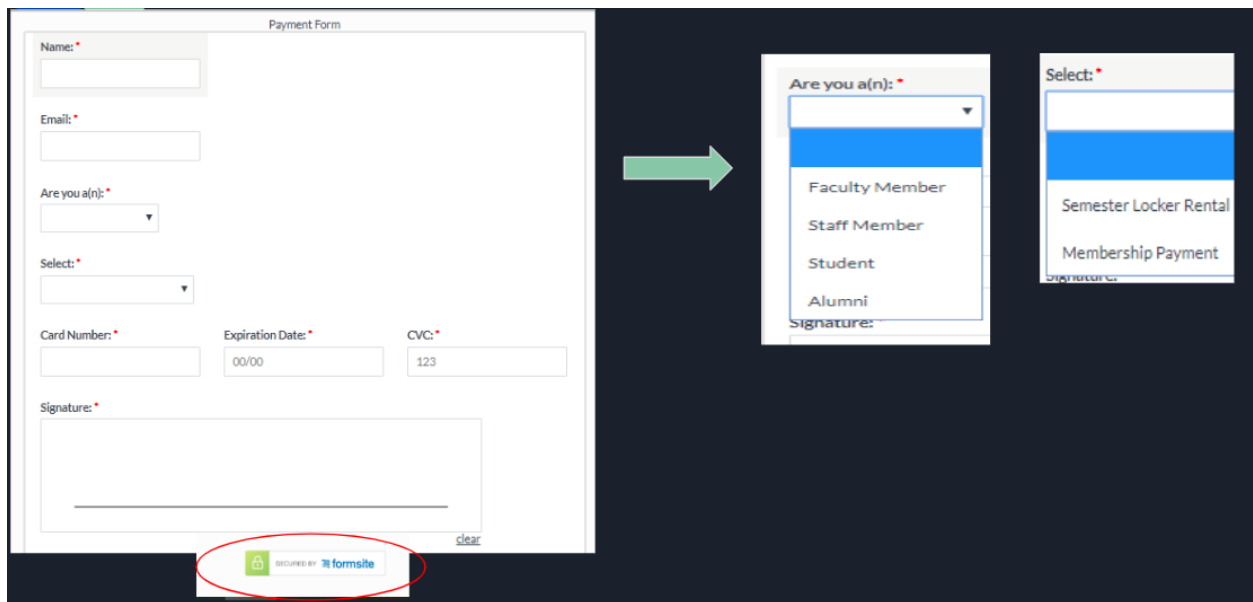
Start Date	End Date	Duration in Days	Task ID	Deliverables
9/5/2019	10/2/2019	27	1	Vision Document
9/5/2019	10/4/2019	29	2	Process Models
9/17/2019	9/26/2019	9	3	List of Use Cases
9/17/2019	9/27/2019	10	4	Inception Phase Prototypes
9/17/2019	9/30/2019	13	5	System Requirements
9/17/2019	10/3/2019	16	6	Internal Architecture
9/20/2019	9/26/2019	6	7	Risk Analysis
9/25/2019	10/4/2019	9	8	Gantt Chart
10/3/2019	10/15/2019	12	9	Use Case Diagram
10/6/2019	10/15/2019	9	10	Use Case Prototype

Deliverables	Task Responsibility	Task Dependencies
Vision Document	Emily Robertson	This document changes with every iteration and depends on most business tasks throughout the project
Process Models	Emily Corso	This task will depend on group decisions about processes but will have a set end date on October 4th
List of Use Cases	Will Grise	These Use Cases could not have been created without the completion of the process models and system requirements
Inception Phase Prototypes	Chase Sellers & Braeden Merriman	These prototypes depend on the Use Cases and system requirements
System Requirements	Will Grise	The system requirements depend on input from the project manager and champion
Internal Architecture	Braeden Merriman	This document depended on the process models and prototypes
Risk Analysis	Shane Bell	This analysis was dependent on the use cases and system requirements
Gantt Chart	Emily Corso	The Gantt chart is dependent on all tasks and the schedule created by the project manager and champion
Use Case Diagram	Shane Bell	The Use Diagrams cannot be created without a completed list of the Use Cases
Use Case Prototype	Chase Sellers	The Use Case Prototype cannot be created without the completion of the diagram

Database View Prototype

	Last Name ▾	First Name ▾	Affiliation ▾	Email ▾	Membership Status ▾	Locker ▾
	Doe	John	Faculty	John.Doe@RealPerson.com	PAID	<input checked="" type="checkbox"/>
	Sellers	Anderson	Alumni	anderson.sellers@louisville.edu	EXPIRED	<input type="checkbox"/>
*						<input type="checkbox"/>

Payment Form Prototype



The Payment Form Prototype consists of a main form and two dropdown menus. The main form includes fields for Name, Email, Are you a(n):, Select:, Card Number, Expiration Date, CVC, and Signature. A green arrow points from the main form to the dropdown menus. The dropdown menu for 'Are you a(n):' lists Faculty Member, Staff Member, Student, and Alumni. The dropdown menu for 'Select:' lists Semester Locker Rental and Membership Payment. A red circle highlights the 'SECURED BY formsite' logo at the bottom of the main form.

Payment Form

Name: *

Email: *

Are you a(n): *

Select: *

Card Number: *

Expiration Date: *

CVC: *

Signature: *

clear

SECURED BY formsite

Are you a(n): *

Faculty Member

Staff Member

Student

Alumni

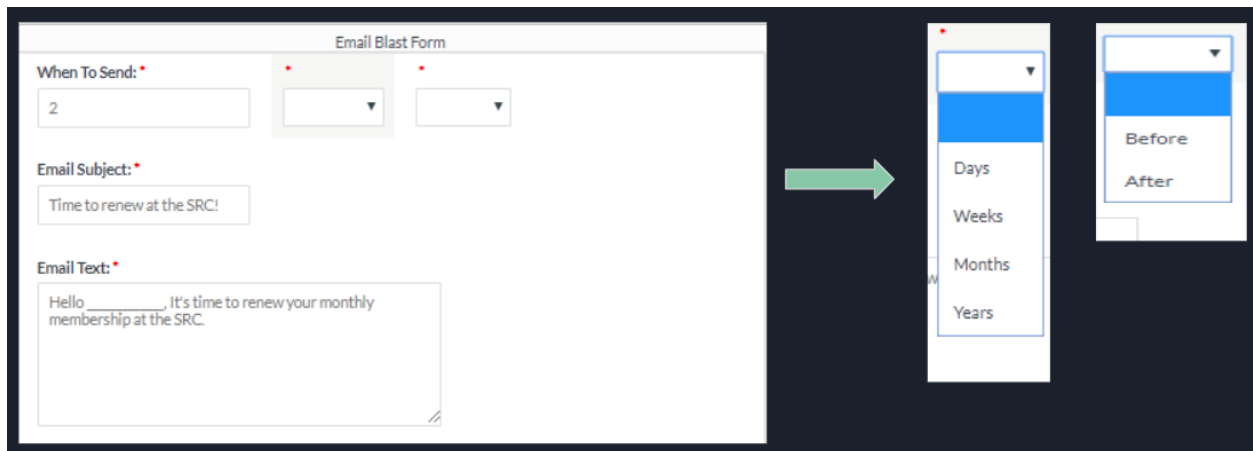
Signature:

Select: *

Semester Locker Rental

Membership Payment

Email Blast Prototype



The Email Blast Form Prototype includes fields for When To Send, Email Subject, and Email Text. A green arrow points from the main form to the dropdown menus. The dropdown menu for 'When To Send' lists Days, Weeks, Months, and Years. The dropdown menu for 'Email Subject' lists Before and After. A red circle highlights the 'SECURED BY formsite' logo at the bottom of the main form.

Email Blast Form

When To Send: *

Email Subject: *

Email Text: *

SECURED BY formsite

When To Send: *

Days

Weeks

Months

Years

Email Subject: *

Before

After

Locker Rental Form Prototype

Locker Rental Form

Name: *

Email: *

Semester: *

☐ Fall 2019

☐ Spring 2020

Locker Number *

Locker Selection View Prototype

		113	111	109	107	105	103	101
		114	112	110	108	106	104	102
115	116							
117	118							
		120	122	124	126	128	130	132
		119	121	123	125	127	129	131

Machine Report Prototype

Machine Maintenance Report
Date: Thursday, September 26th, 2019

Machine Name	Days since previous Maintenance	Machine in Need of Maintenance
2 nd Floor Leg Press	15 days	No
2 nd Floor Treadmill #3	67 days	Yes